

# CNC WORKSHOP MINIATURE SCENERY

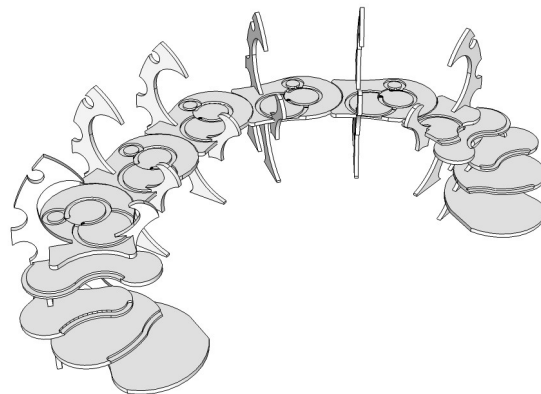
FULLY  
COMPATIBLE  
WITH THE  
ELVEN TOWER  
(sold separately)



## ELVEN WALKWAYS

MINIATURE SCENERY MODELS ARE DESIGNED FOR 25MM (1 INCH) BASE MINIATURES, IDEAL FOR GAMERS AND COLLECTORS.

AT [WWW.MINIATURESCENERY.COM](http://WWW.MINIATURESCENERY.COM) WE PROVIDE A DETAILED AND EASY TO FOLLOW ILLUSTRATED GUIDE FOR PAINTING EACH SERIES.



Over 500mm long  
when straight.

Contains spare connectors  
for Elven Tower:



ELVNW



#### Preparation

Once you clear some table space you will need a pair of side cutters and glue (PVA, wood glue, hobby glue). A file or small piece of sandpaper can be used to clean along any edges that have bur.

It's a good idea to familiarise yourself with how the pieces fit together before gluing.

#### Getting Started

I. Remove all the parts out of the board with your cutters.

II. Go over each part again with the cutters removing as much of the tabs as possible (this greatly reduces the time needed with the file or sand paper).

III. Use a file or sand paper last to completely remove the tabs that might remain.

IV. Parts may be a very tight fit, slight trimming or sanding of parts may be needed for ease of assembly.

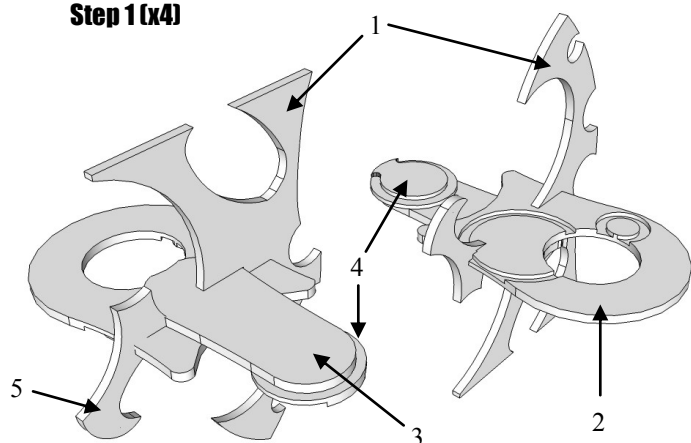
#### Construction

Slot the parts together as shown by the pictures below, applying glue wherever there is a connection.

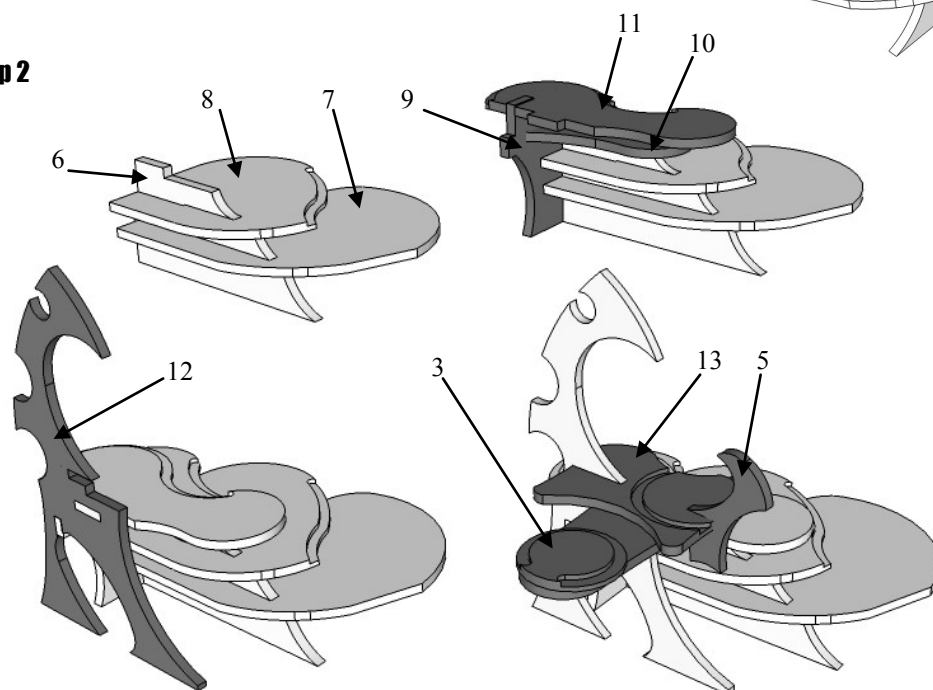
Allow the model to completely dry before painting it.

Assembly Note: Use part 2 from the subsequent section to align part 4 while the glue dries. Part 4 may require some gentle sanding for an easy fit.

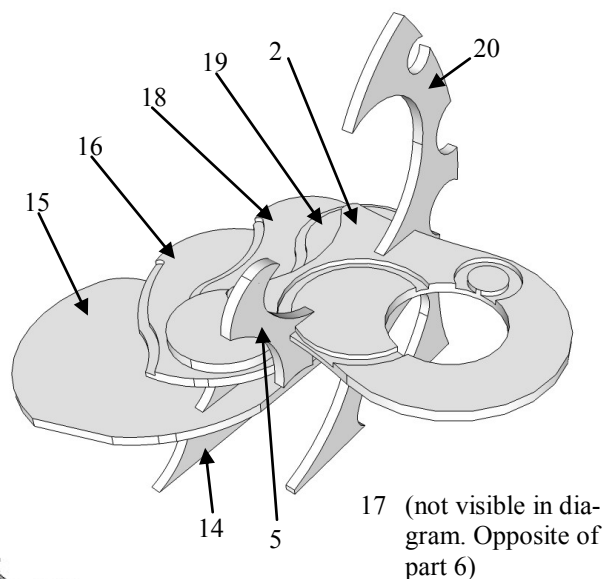
#### Step 1 (x4)



#### Step 2



**Step 3 This is effectively a mirror assembly of step 2. Take care not to mix up parts 1, 12 and 20.**



We Recommend gluing the sections together in pairs for added stability.

## PAINTING

At [www.miniaturescenery.com](http://www.miniaturescenery.com) we provide detailed and easy to follow illustrated guides for painting Miniature Scenery. We also share simple, effective painting techniques that you can use to get your model look-