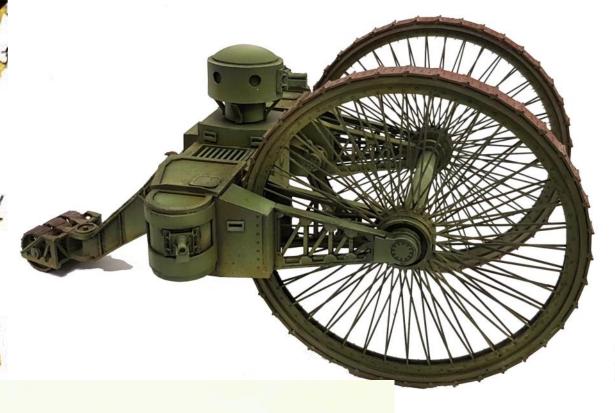
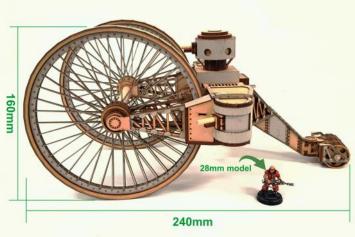
# TSAR TANK 1915





MINIATURE SCENERY IS DESIGNED FOR 28MM MINIATURES. **IDEAL FOR GAMERS AND COLLECTORS** 

C E FOR DETAILED, EASY TO FOLLOW INSTRUCTIONS VISIT

# WINDAMIR SCENERY L

#### **PREPARATION**

You will need:

- Cutting mat or something to protect your table.
- PVA/Wood glue or superglue if you prefer.
- Small file or sand paper.
- Small blade / hobby knife



#### GENERAL PROCESS

- Clear plenty of table space, you will need it.
- Parts should remove easily from the board by pressing through and popping them out. It's a good idea to cut through the tiny joins first though, and some parts (particularly smaller, more detailed parts) may need more carful persuasion.
- Use file or sand paper to remove the small bur caused by the connection to the frame.
- It's a good idea to familiarise yourself with how the pieces fit together before gluing.
- Slot the parts together as shown by the pictures below, applying glue wherever there is a connection. (unless shown otherwise)
- Parts may be a very tight fit, slight trimming or sanding of parts may be needed for ease of assembly.



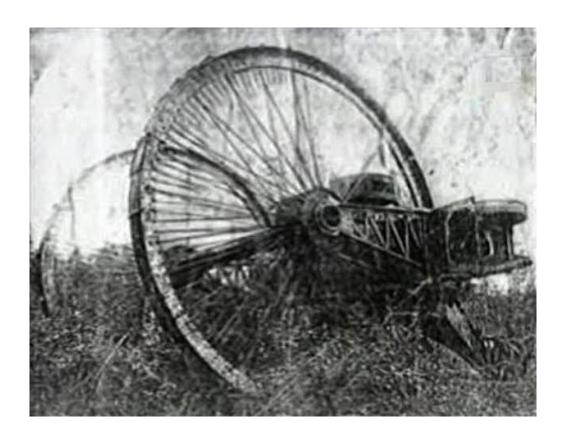
Some interesting thoughts on the design of this model.

This was a real vehicle, created by Russia in 1915 and very few images of the original exist and, as far as I can tell, not much in the way of reliable dimensional plans. At very least, all of the references I found contradicted each other in some way or another. So, consequently, some parts of this kit are not so much historical but more completely made up.

There are, for example, no clear pictures of the underside or top of the hull. Its not obvious weather there are one or two supporting arms either side of the main wheels. (I went with two, because I liked two).

It's unlikely the top and bottom turrets were designed to actually rotate, but it's way cooler if they do. The prototype was never fitted with guns, but it's fun to assume it's production loadout.

I hope you enjoy this wonderful historical oddity as much as I have enjoyed designing it.



# **3D printed parts notes**

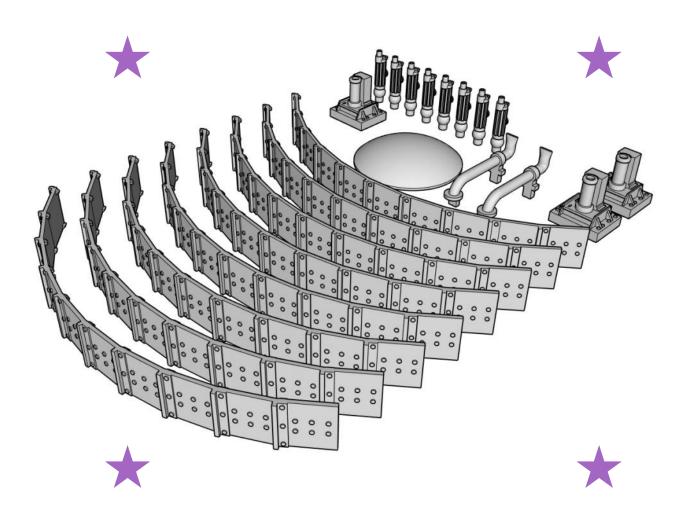
This kit has optional parts that can be 3d printed. The file for these parts can be purchased from www.miniaturescenery.com

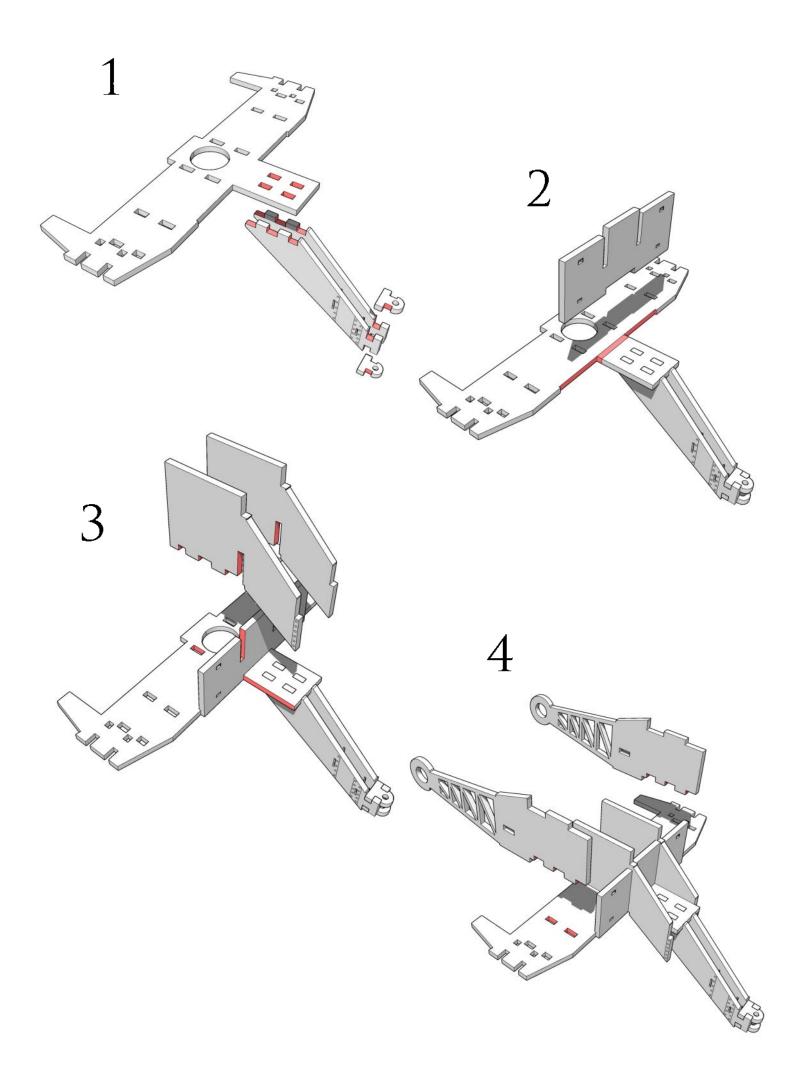
These optional parts are designed to fit with the MDF kit at certain points in construction.

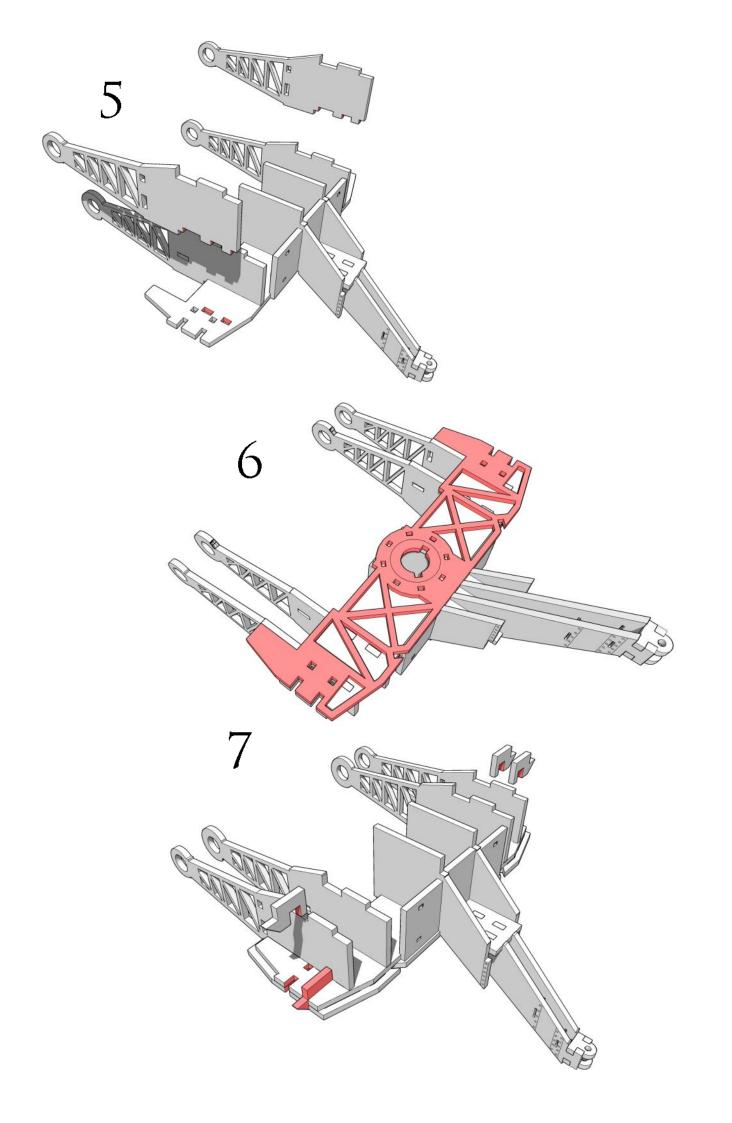
Where a 3D part can be used will be denoted with a

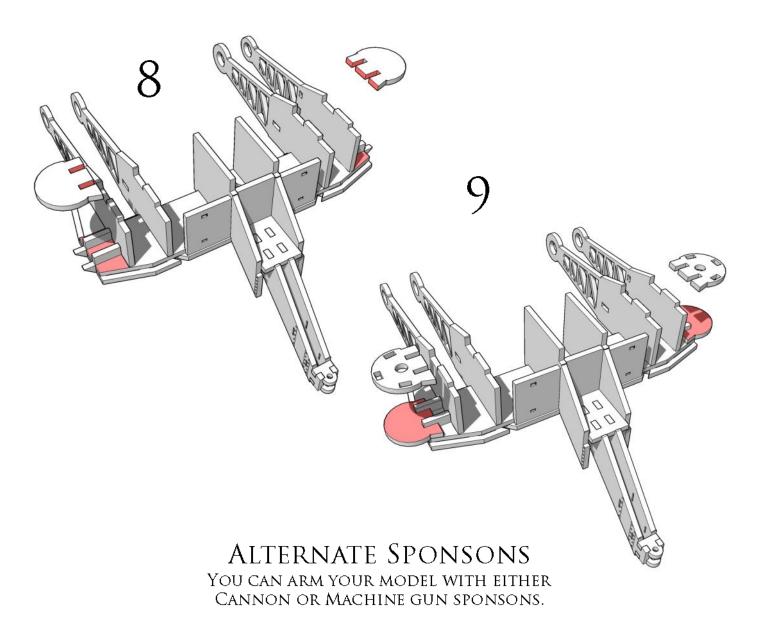


If you are planning to use these parts, please familiarise yourself with the parts below to ensure you do not use the equivalent MDF / Card parts.

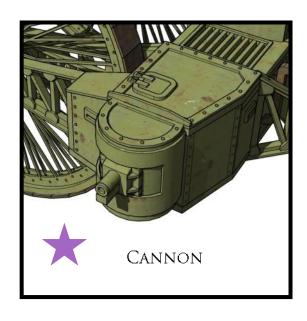


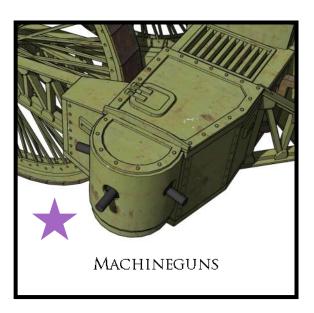


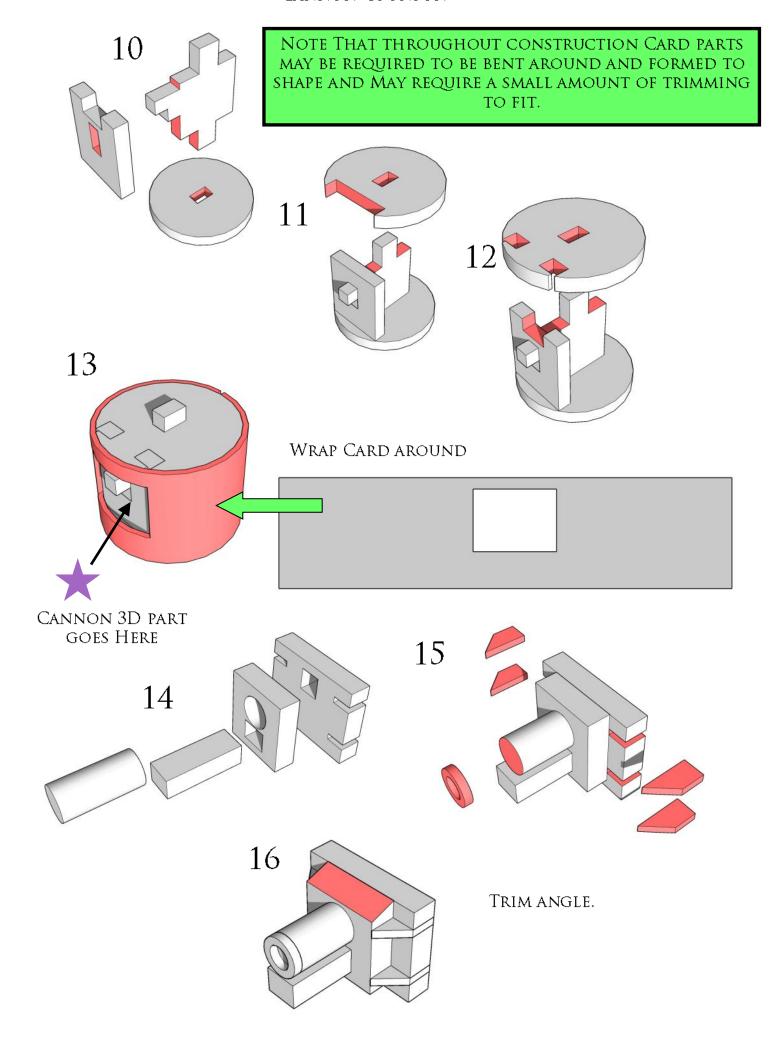


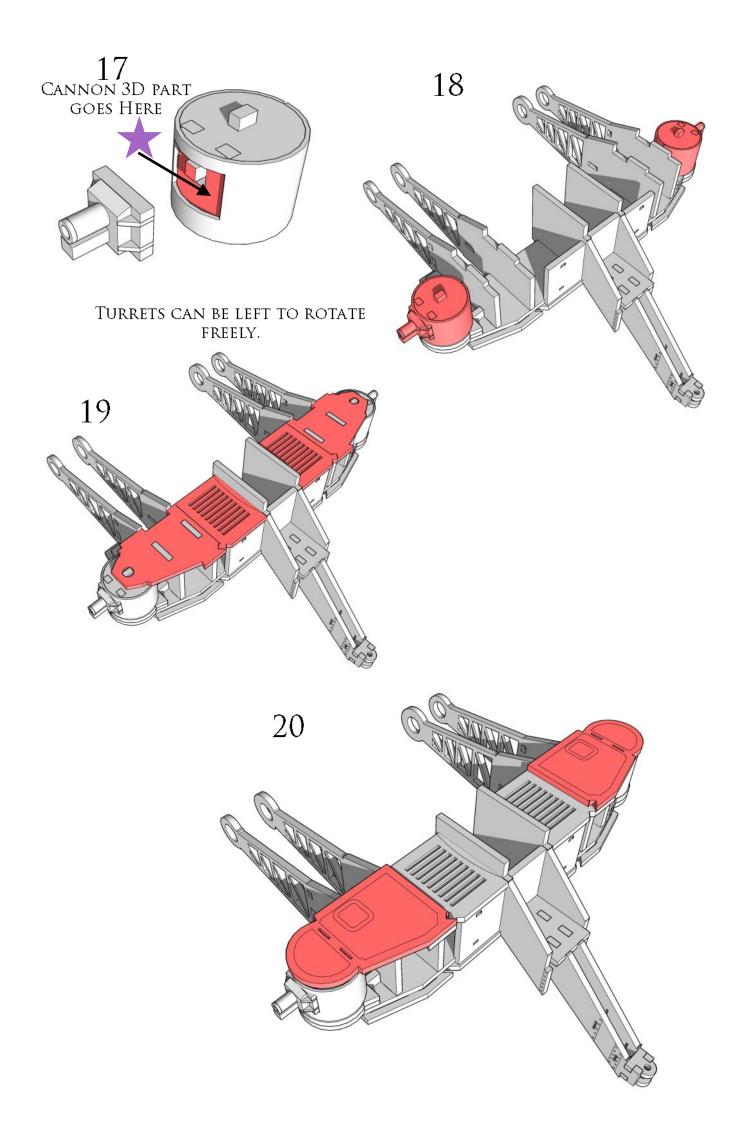


THE REAL VEHICLE WAS NEVER ACTUALLY ARMED DURING TESTING, BUT A VARIETY OF WEAPON FITS WERE PROPOSED.

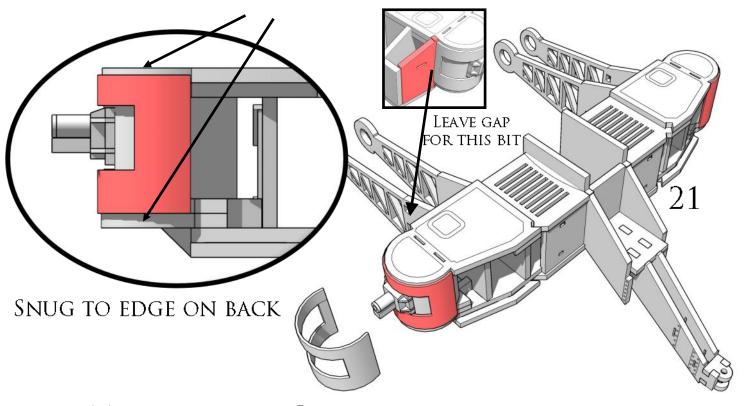




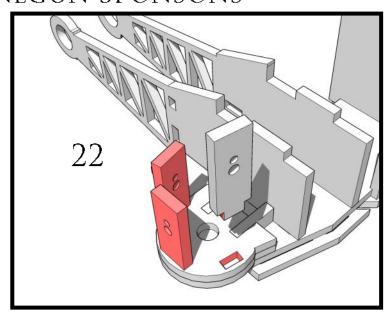


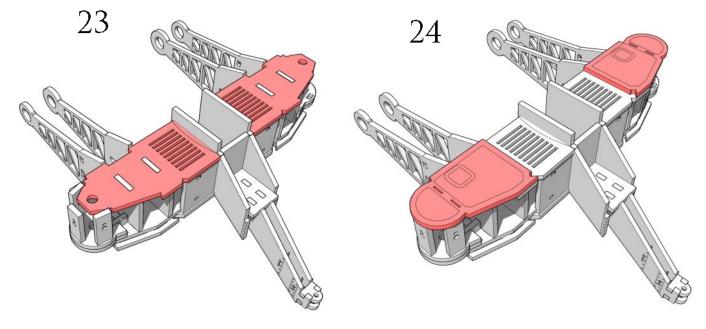


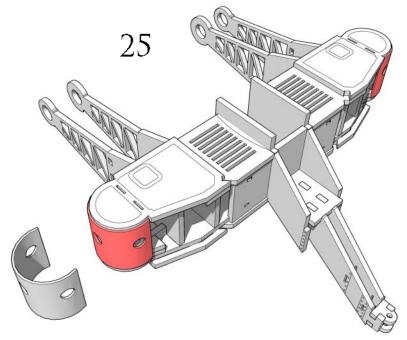
#### NOTE SPACES AT TOP AND BOTTOM



## MACHINEGUN SPONSONS

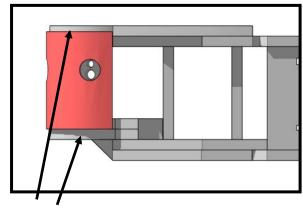




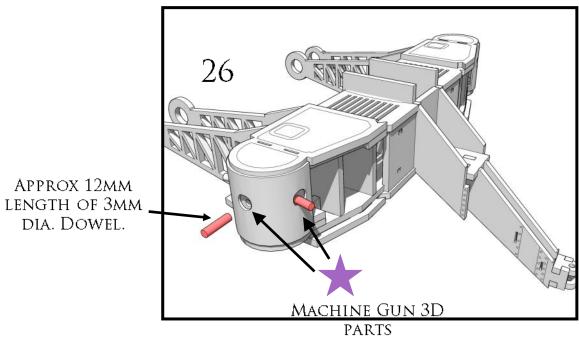


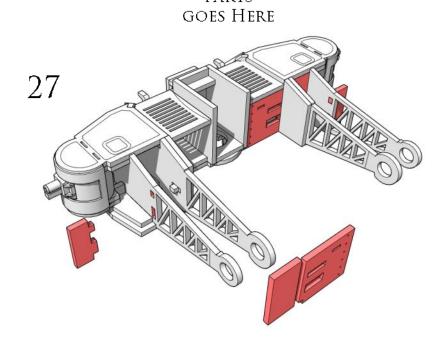
Approx 12mm

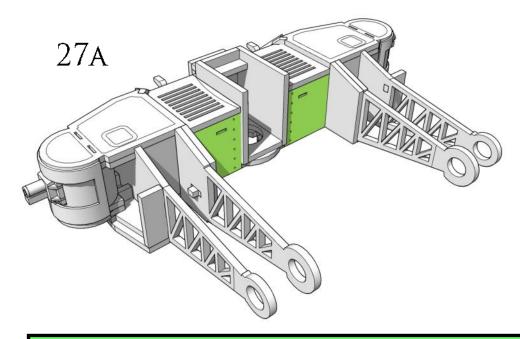
DIA. DOWEL.



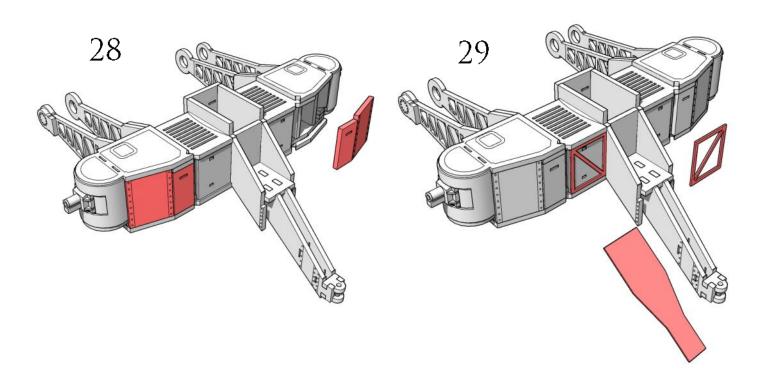
NOTE SPACES AT TOP AND BOTTOM

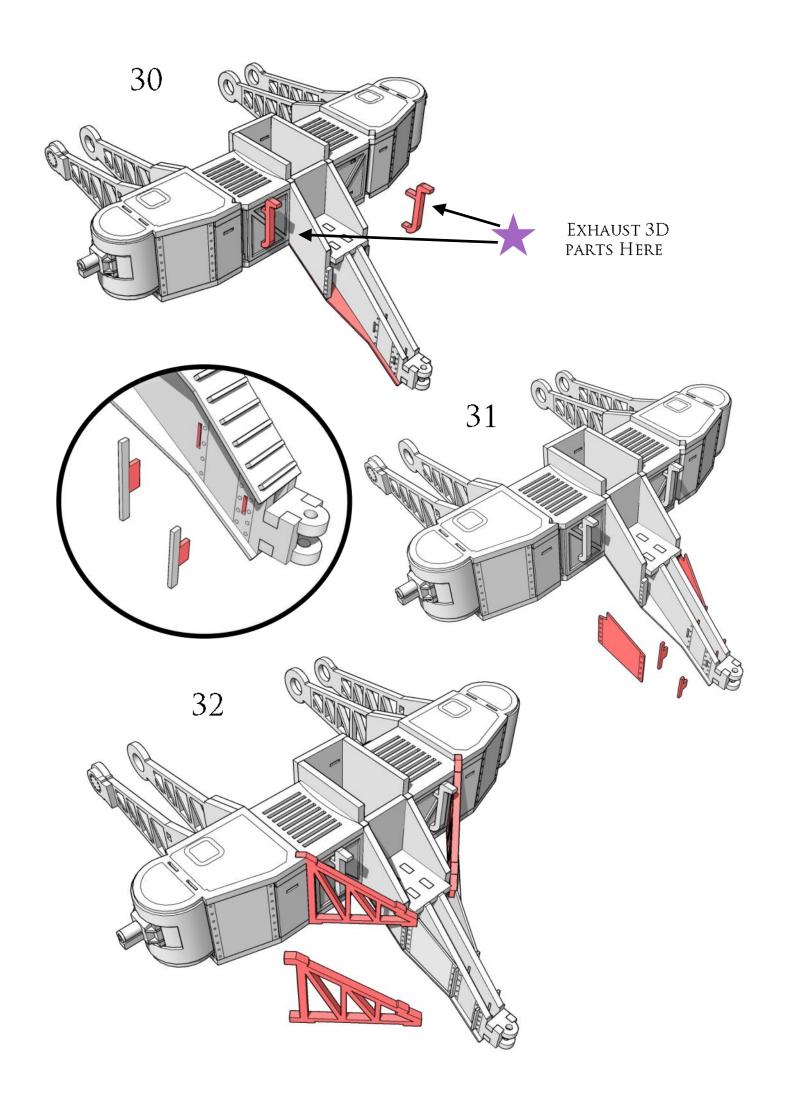


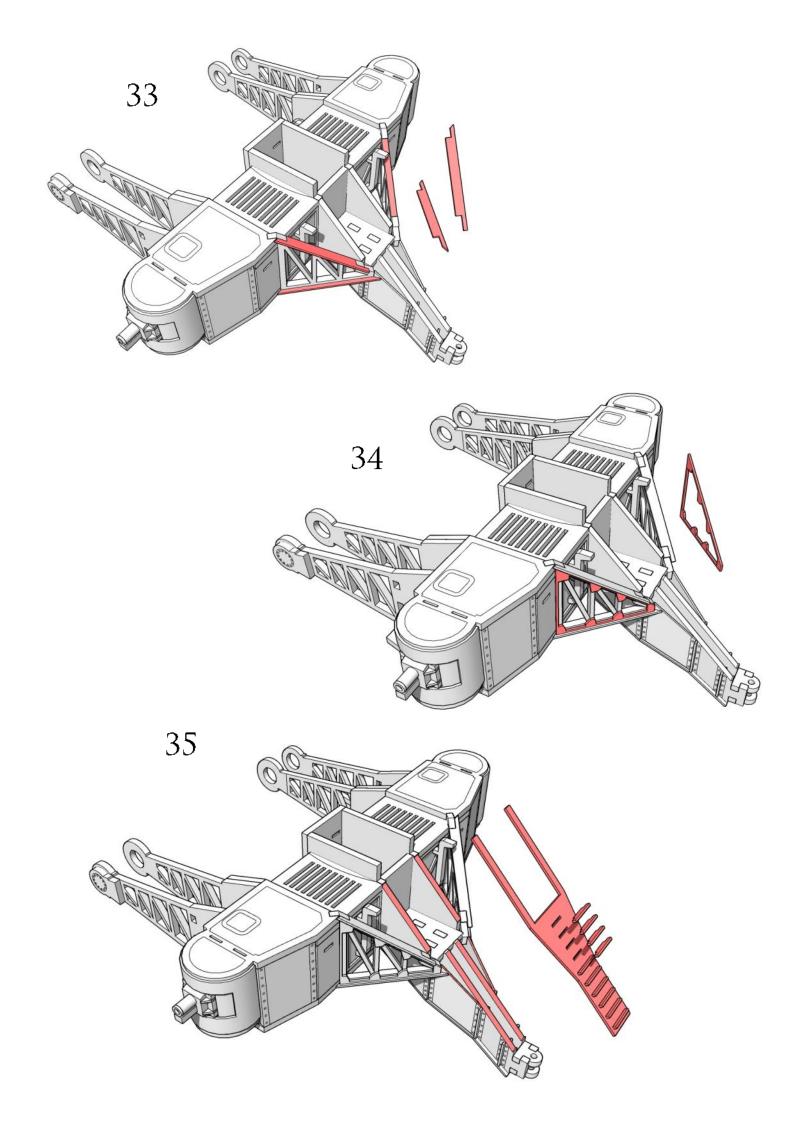


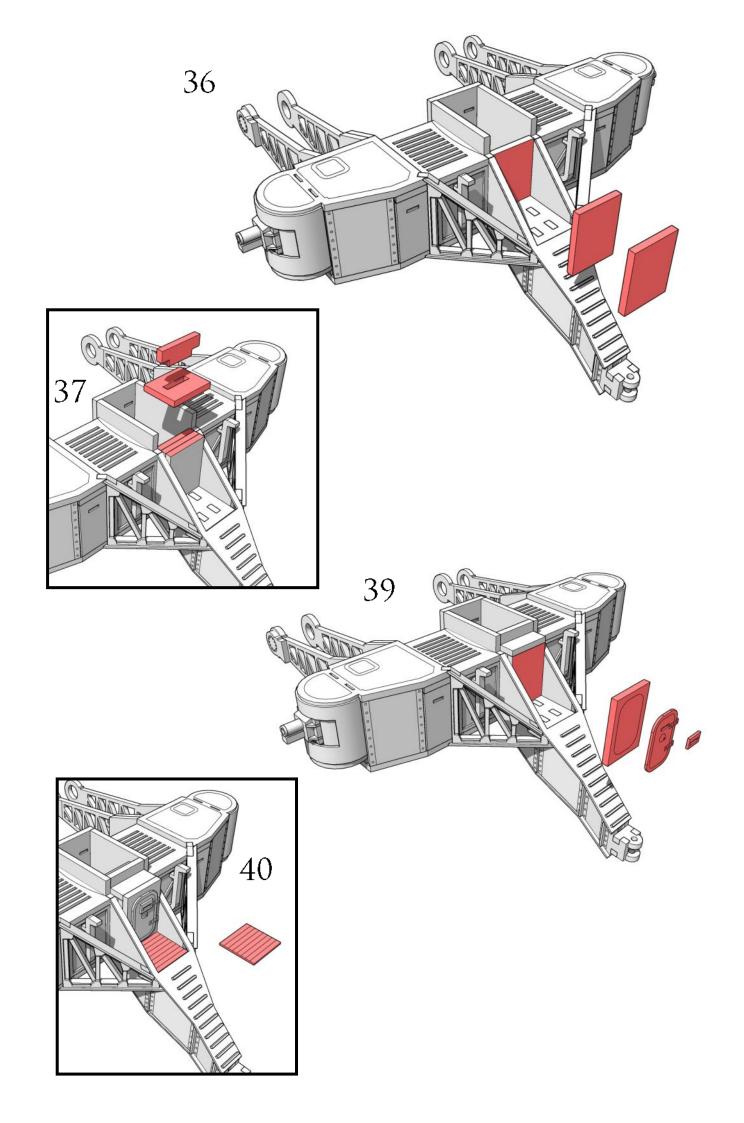


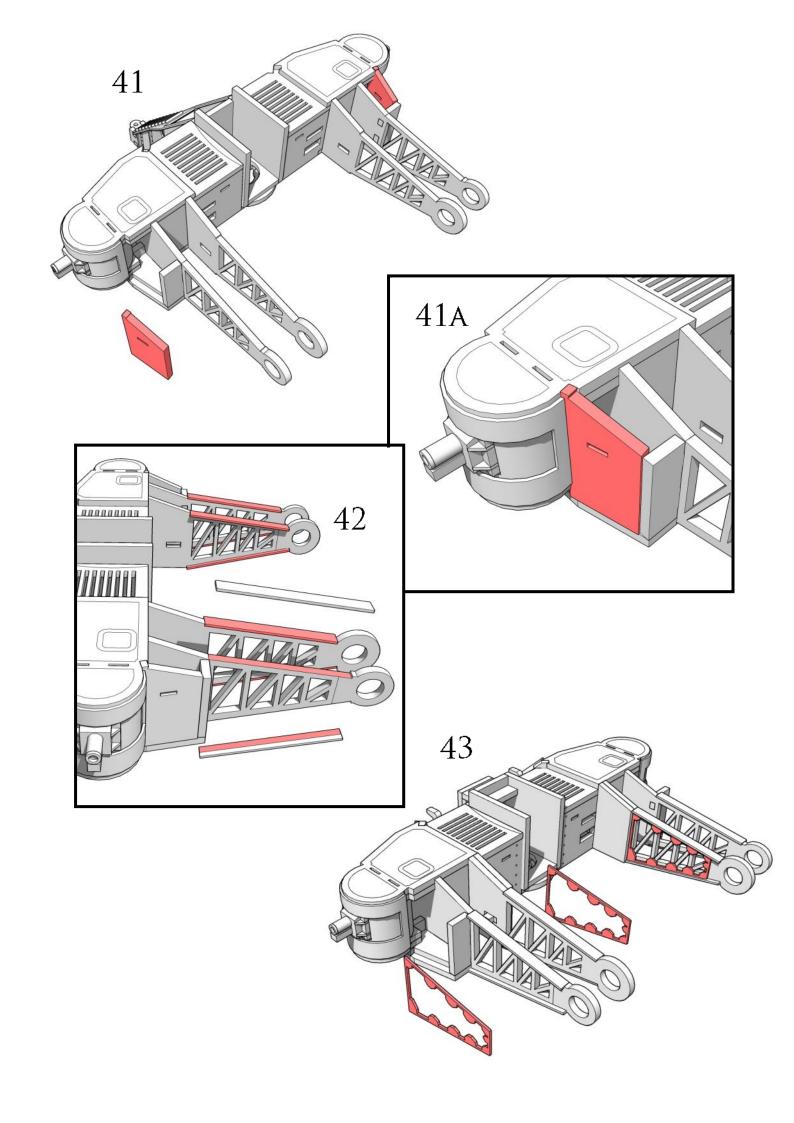
THE FINAL DRIVE HOUSINGS IN STEP 51/52/53 ARE COMPLETELY MADE UP, AND NOT SUPPORTED BY ANY REFERENCE. I JUST THOUGHT THEY LOOKED COOL AND NICELY FILLED AN OTHERWISE BORING SPACE. THE PARTS INDICATED ABOVE ARE PROVIDED SHOULD YOU CHOOSE TO BE MORE HISTORI CALLY ACCURATE.

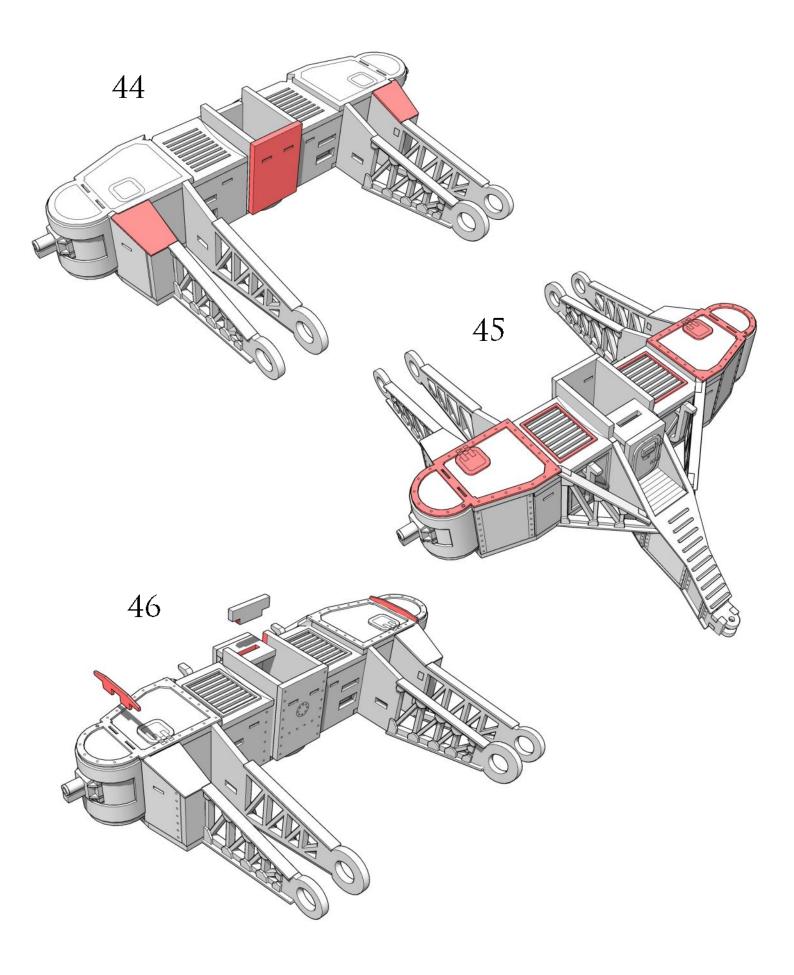


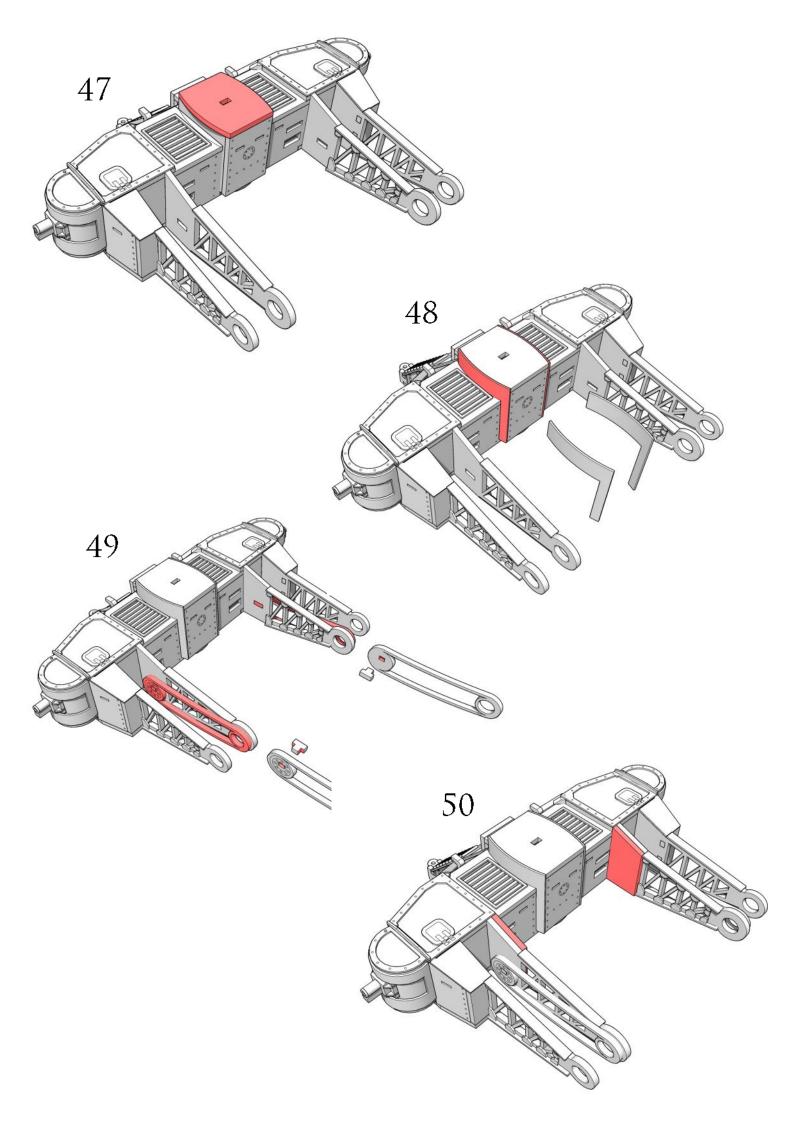


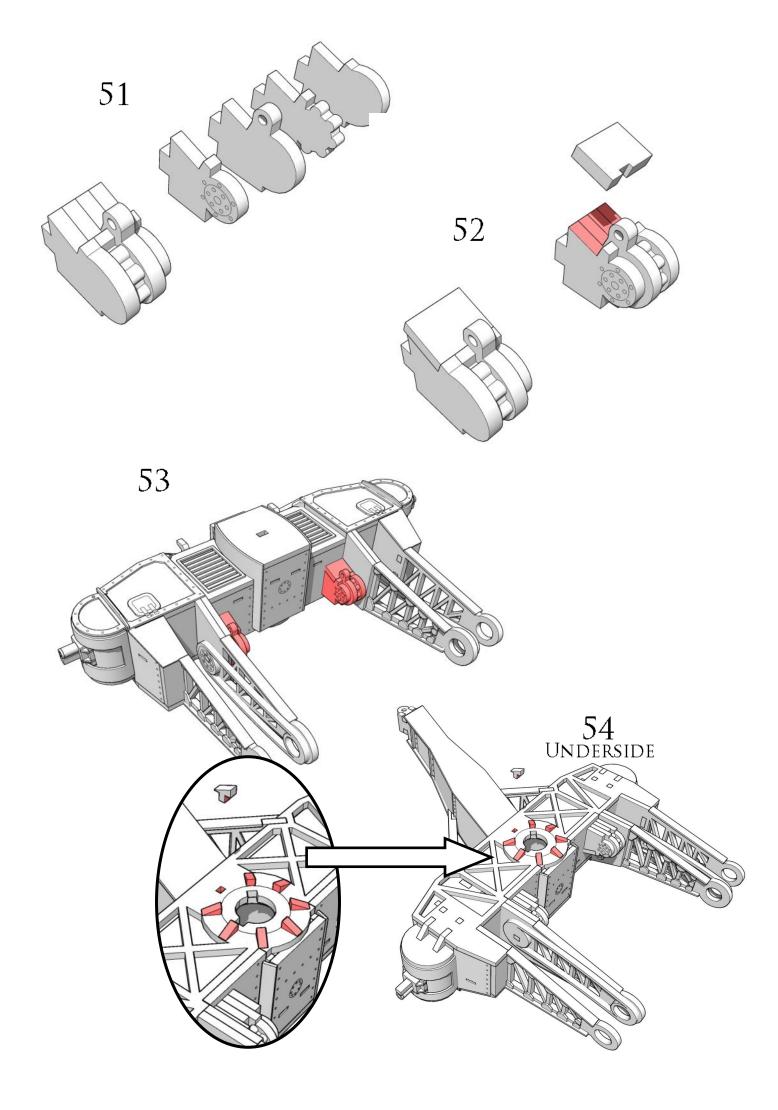


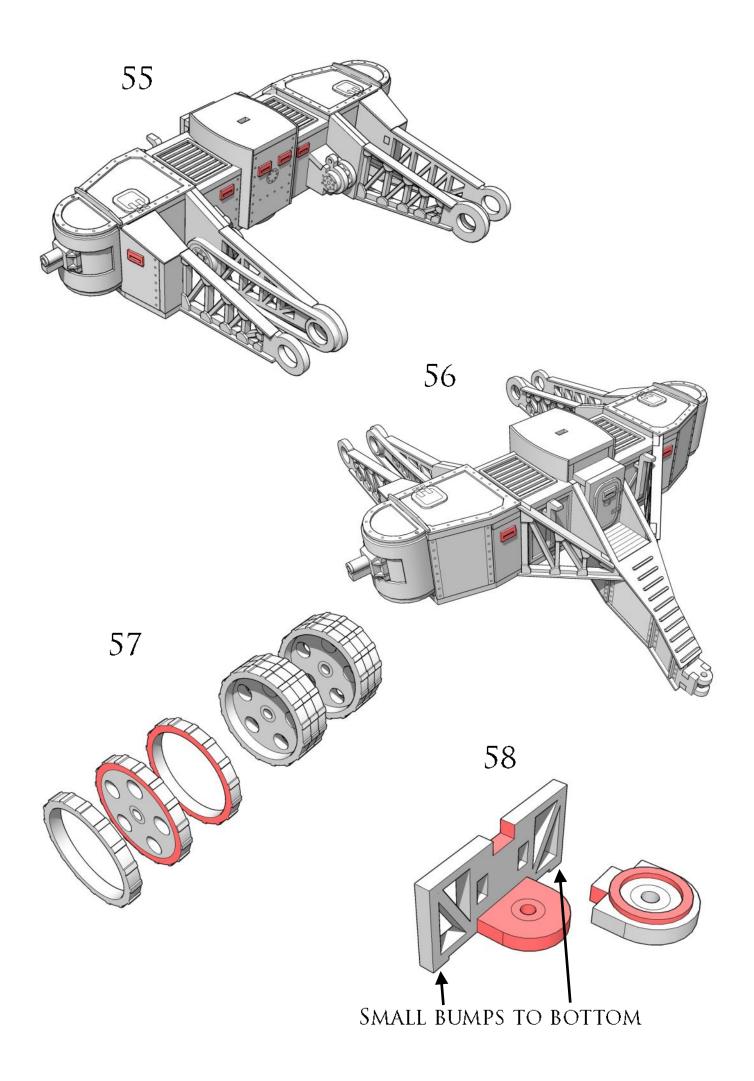


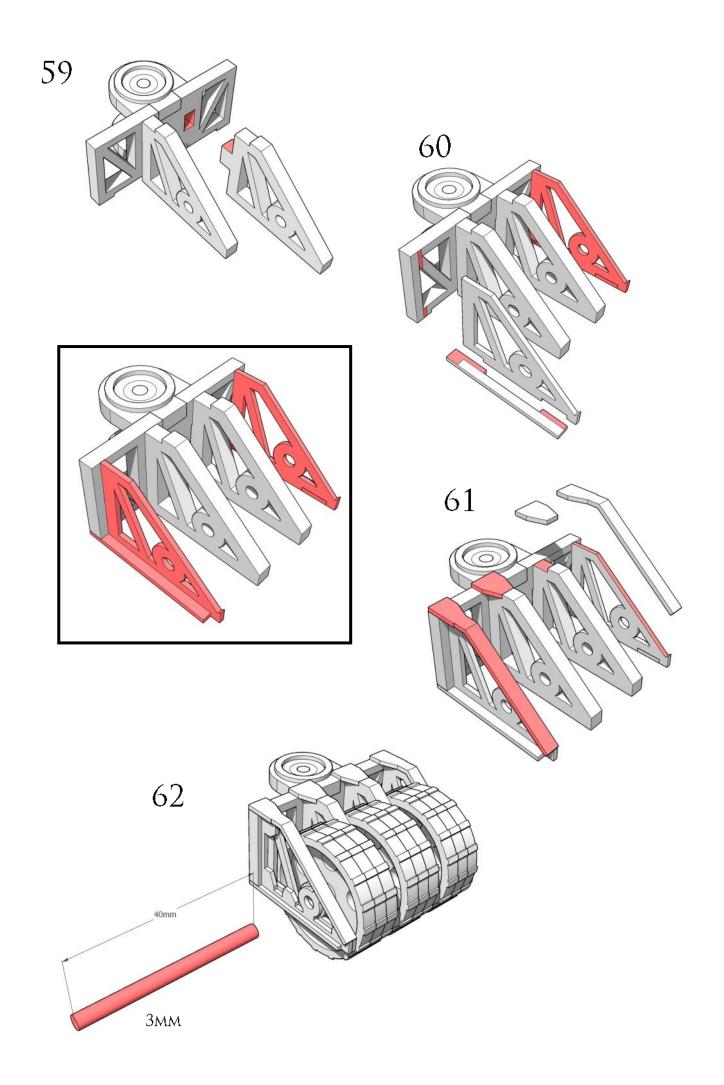


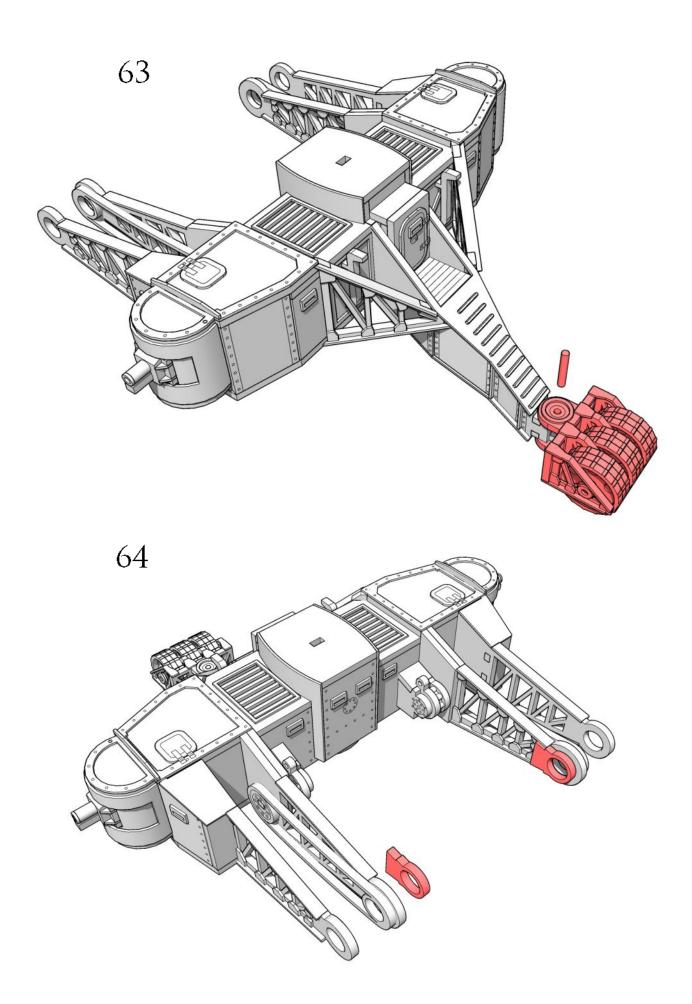


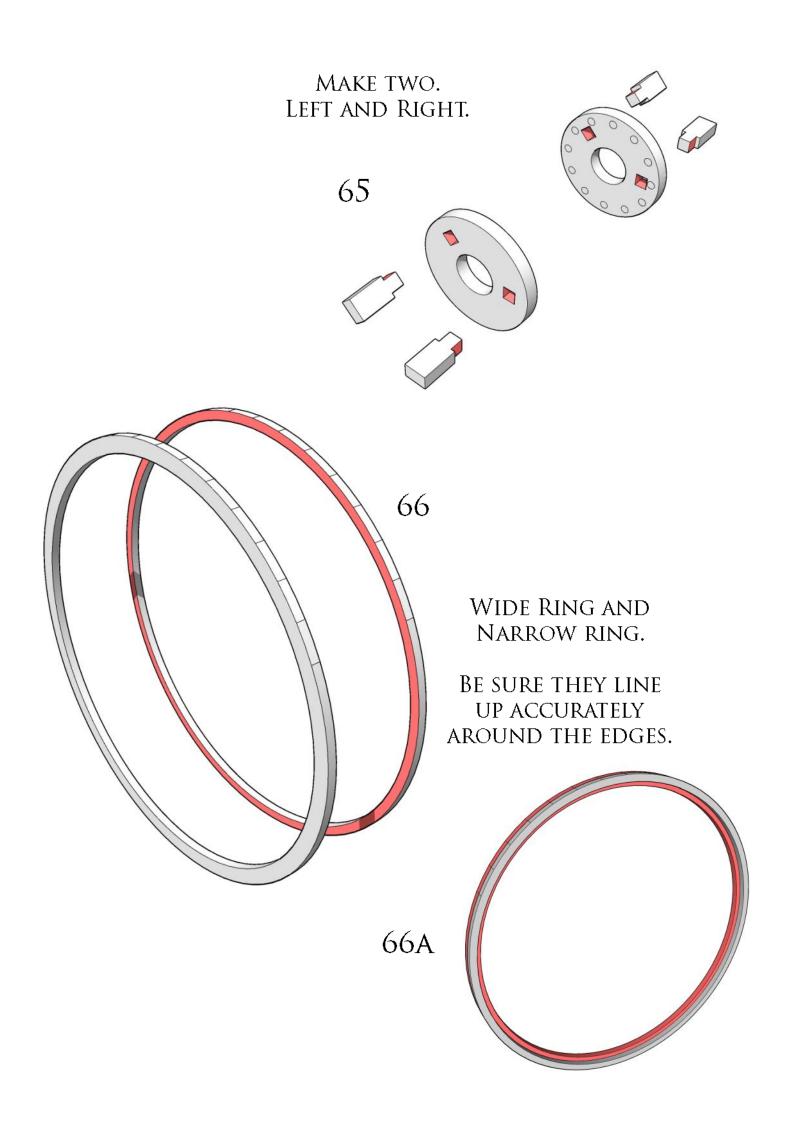


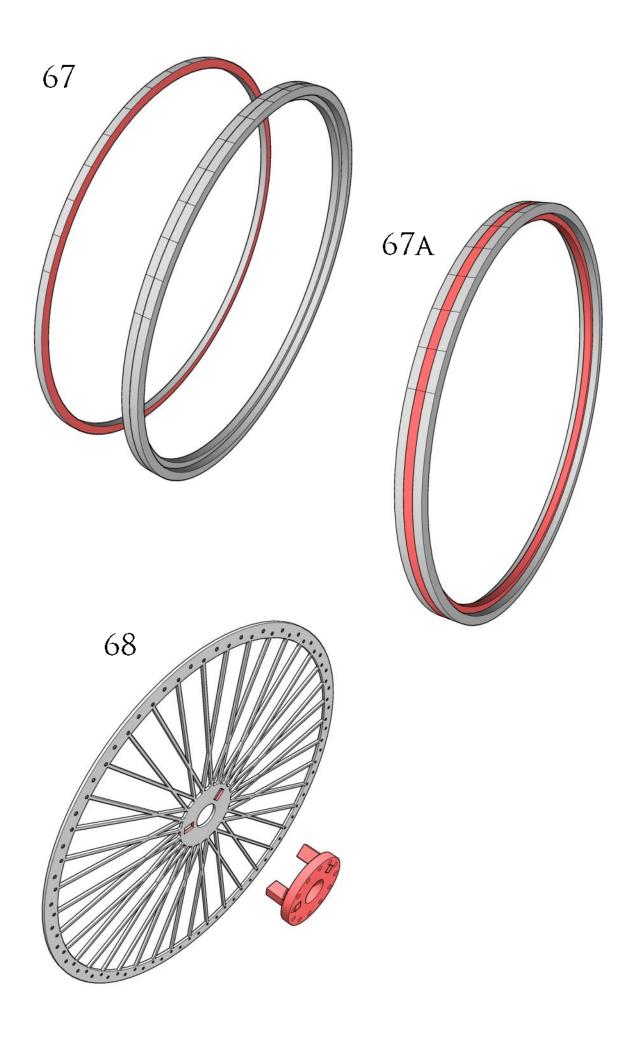


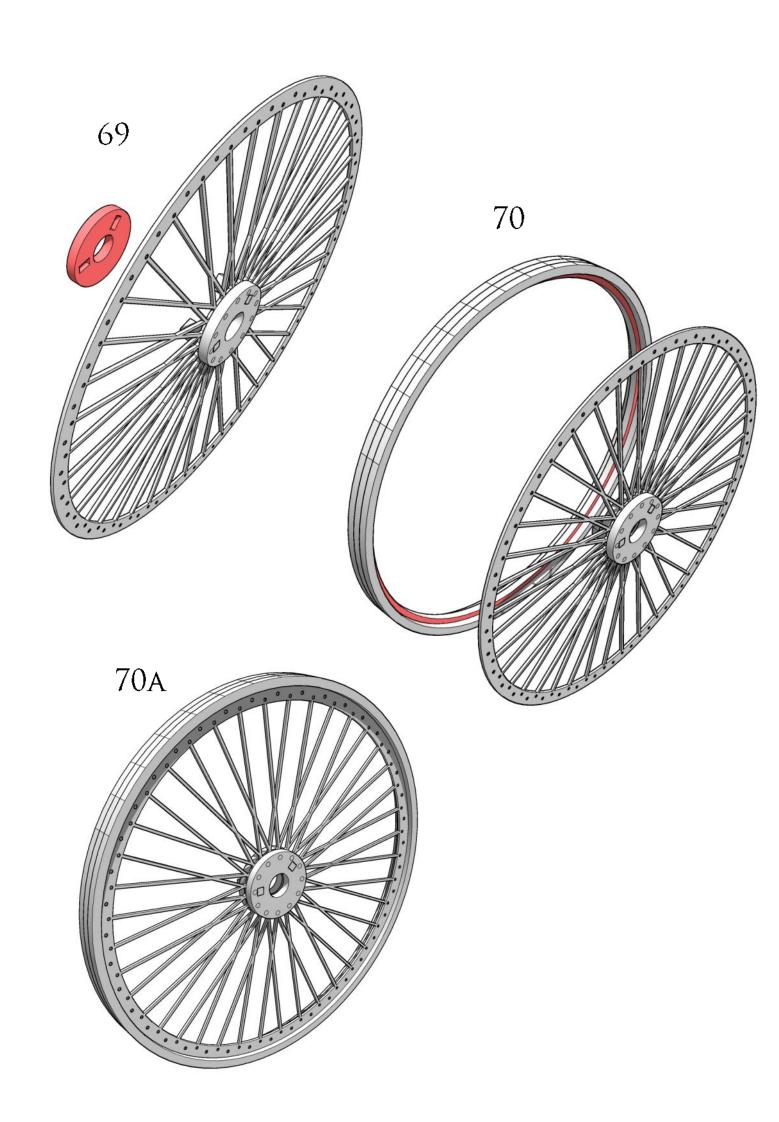


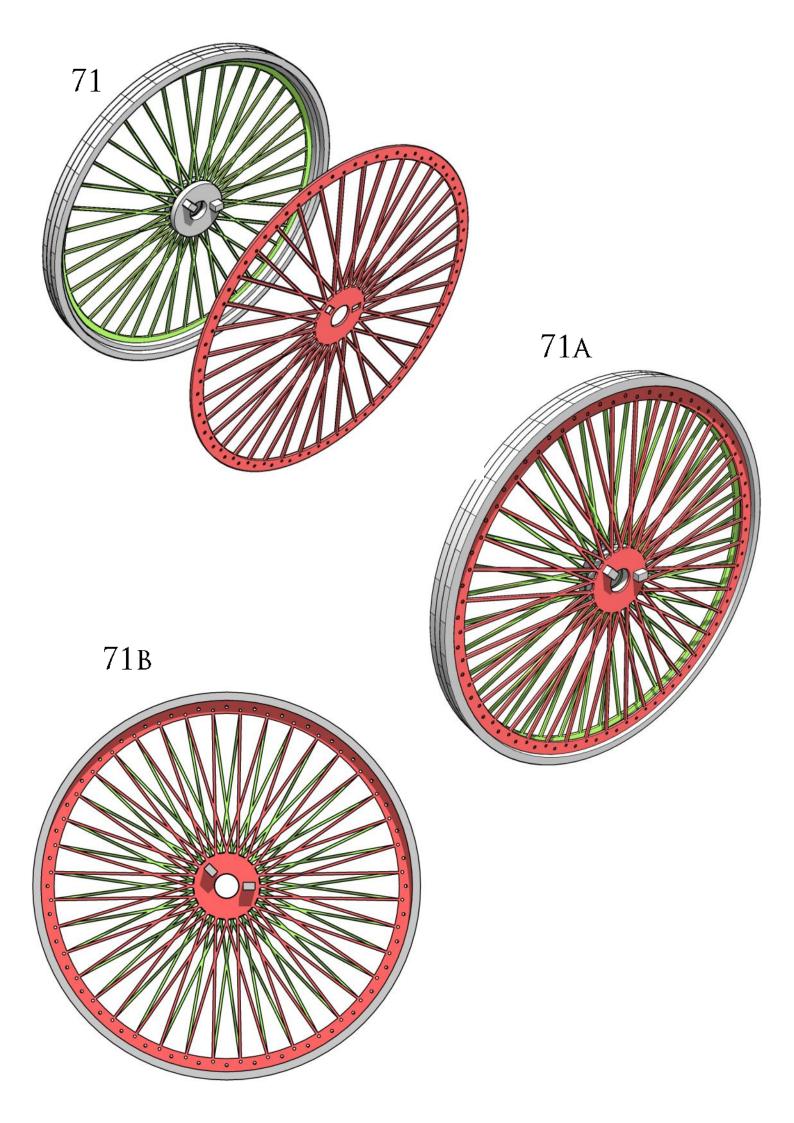


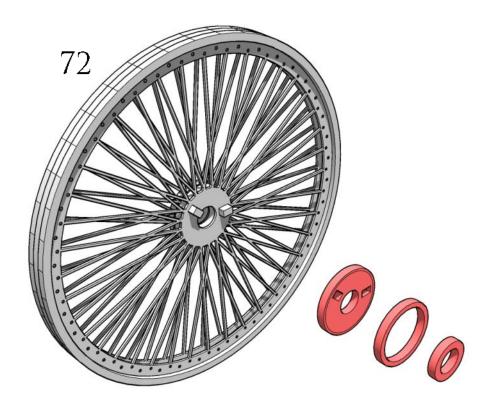


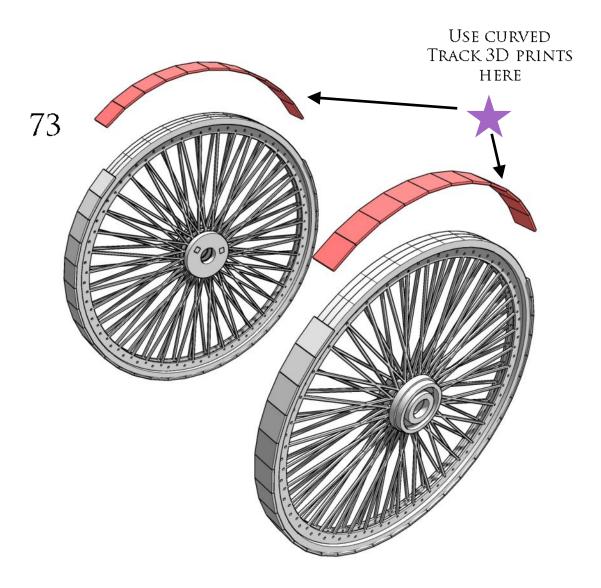


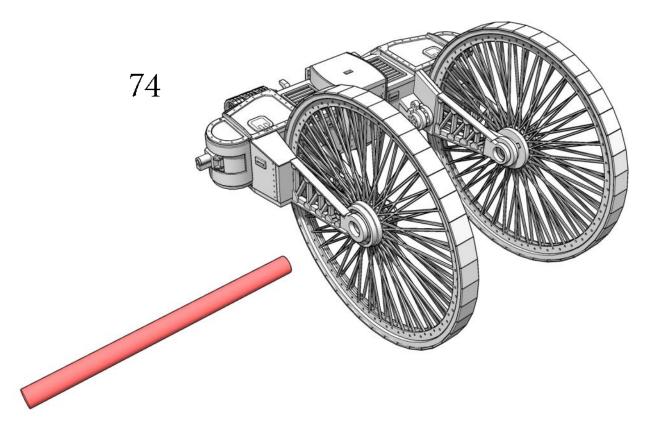


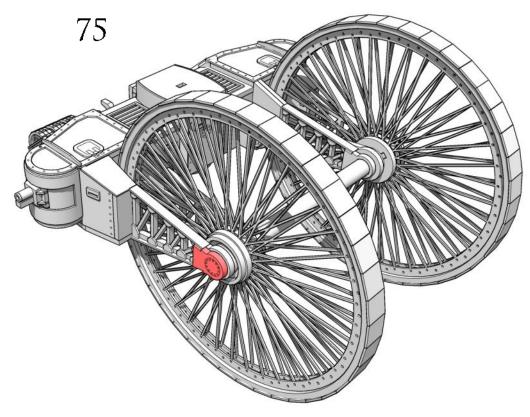




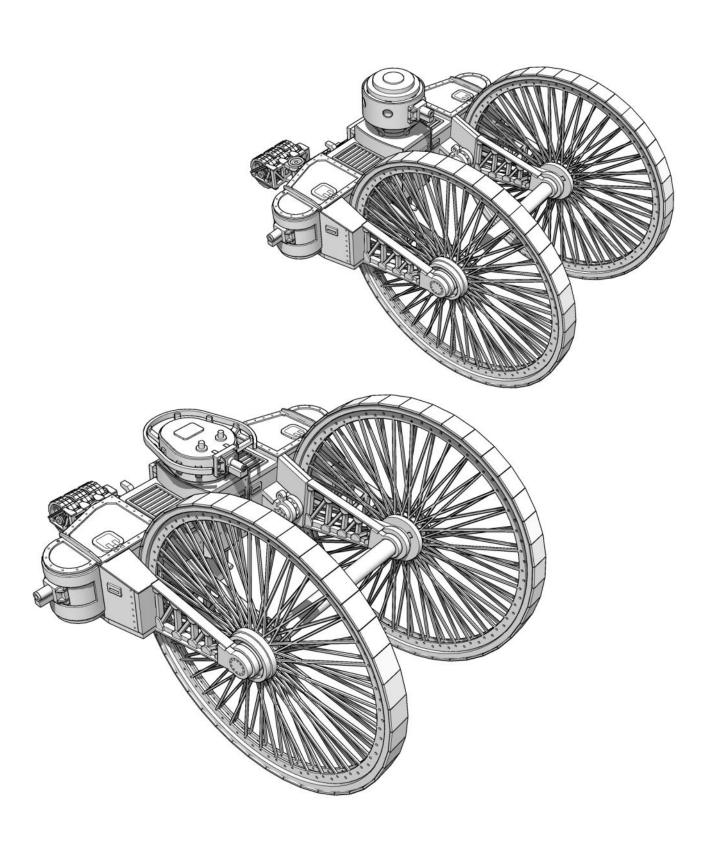




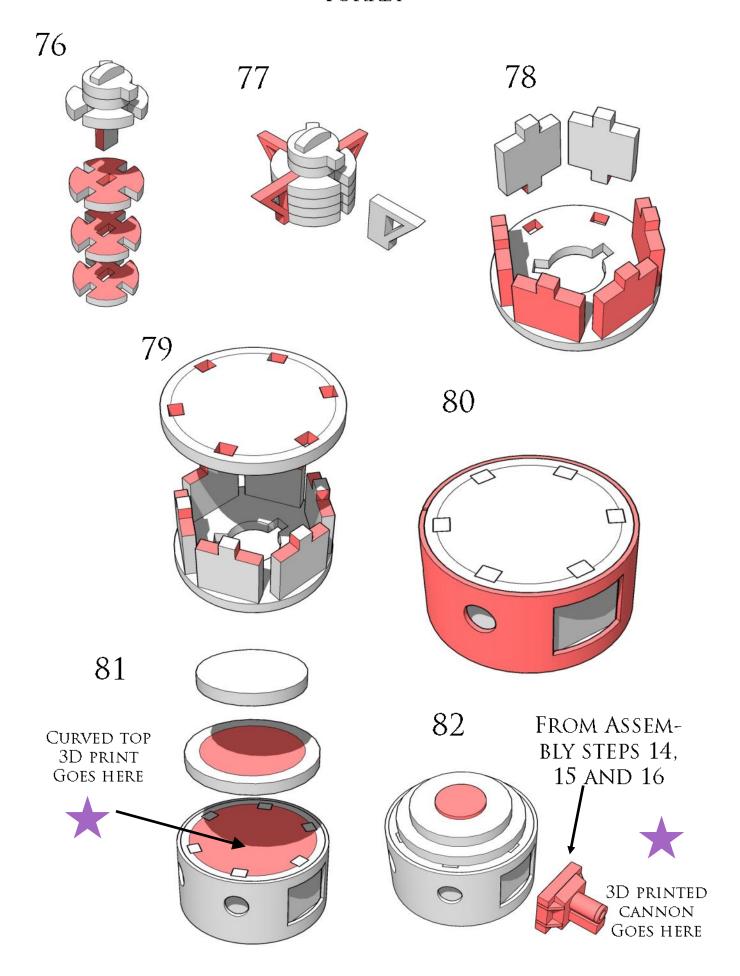


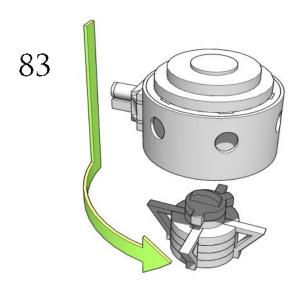


TWO DIFFERENT TURRET OPTIONS ARE PROVIDED. THE FIRST, WHICH IS MORE HISTORICALLY ACCURATE, AND A SECOND WHICH I STOLE FROM A T-35 TANK BECAUSE I THOUGHT IT LOOKED COOL AND VERY RUSSIAN. A PRODUCTION VERSION PERHAPS?

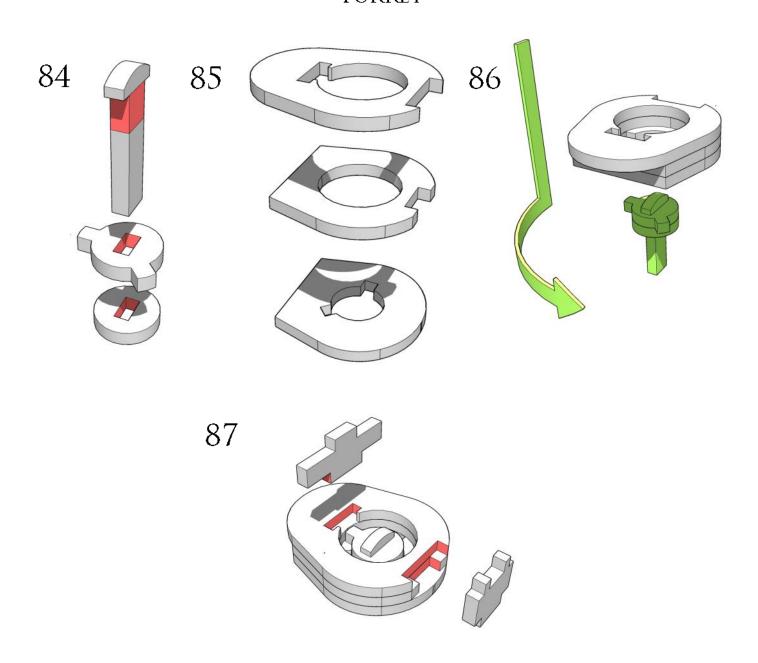


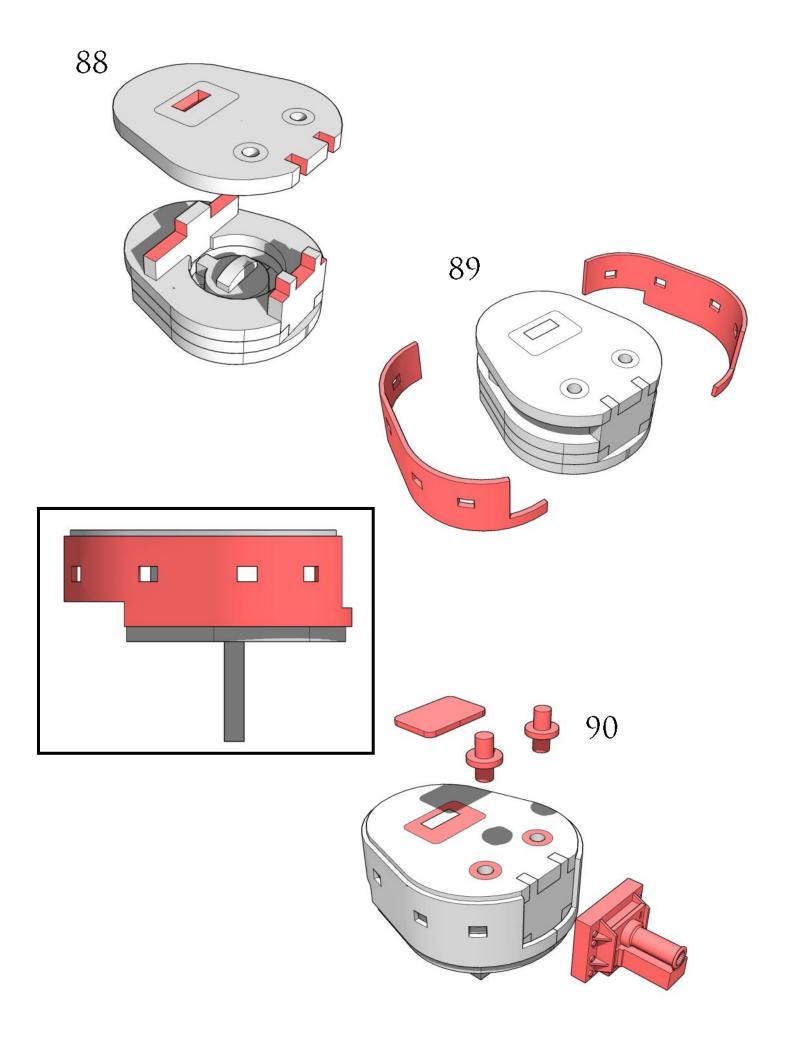
### HISTORICAL Turret

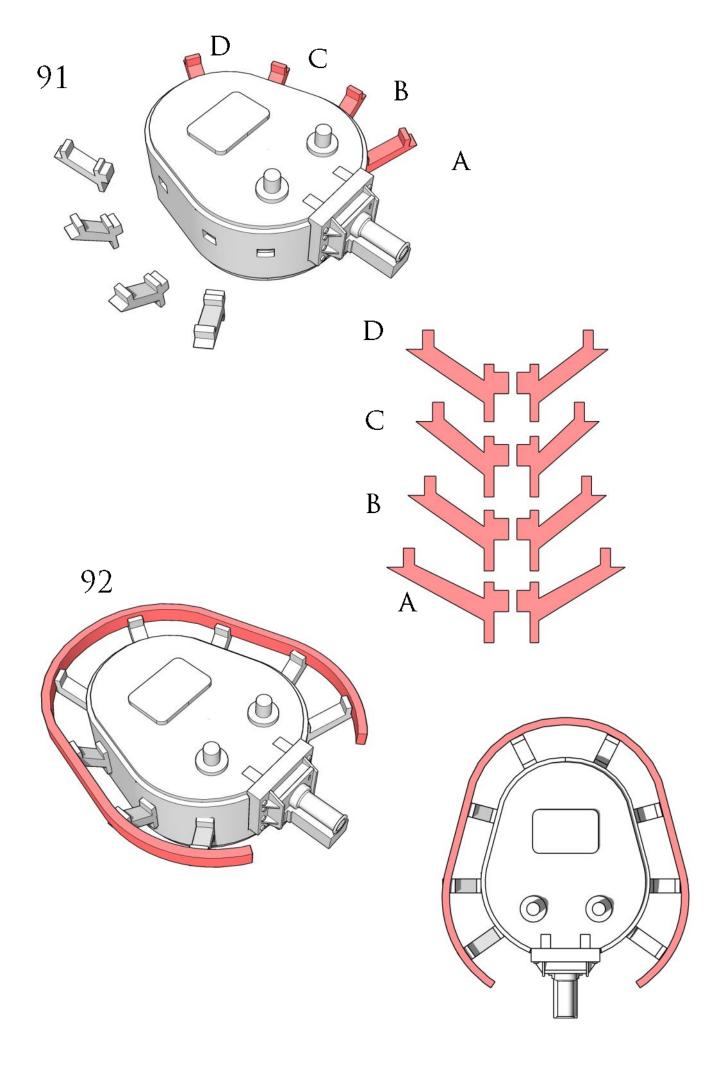




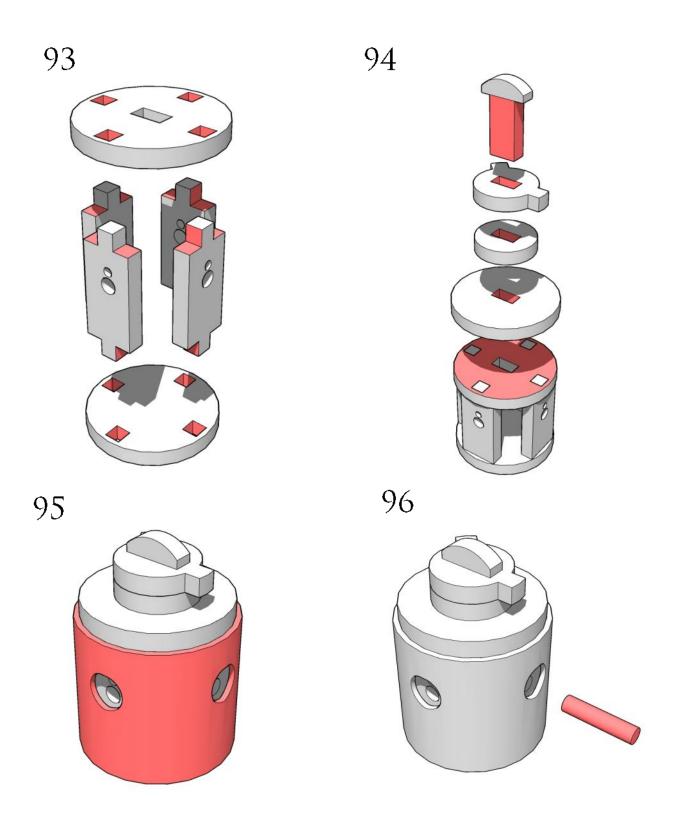
# Production Turret







# BELLY TURRET



SOME REFERENCES SHOW UP TO 4 MACHINE GUNS HERE.
ONE OR TWO IS PROBABLY MORE REALISTIC.

